

## **Games Associate Internship**

### **Job Description**

Arkadium Inc, a leading casual game developer in NYC, is looking for an exceptional individual to join the team. The ideal candidate is a motivated, creative and dynamic person looking to gain industry experience as an intern.

Our ideal candidate:

- Has excellent communication skills
- Has fantastic organizational skills
- Is confident and fun
- Loves playing games
- Has experience working with basic computer software programs including MS Office (Word, Excel, Powerpoint)
- If comfortable working with design programs, including Flash and/or Photoshop
- Has an understanding of the internet and related technologies (i.e., HTML and Flash).

### **Responsibilities**

The Games Associate will have the following responsibilities:

- Familiarize yourself with how an online casual game is created from start to finish.
- Gain a better knowledge and understanding of the Gaming Industry.
- Learn from professionals with years of experience within the industry.
- Increase your knowledge of any particular area of the industry of your choosing.
- Maintenance and management of project-specific art assets
- Quality/assurance testing of all new games
- Assist in the creation of art assets for games
- Miscellaneous and ad-hoc tasks are required
- Exposure to the various departments within an online gaming company.

## About the Company

### **Quick Facts**

- Year Founded: 2001
- Number of Full Time Employees: 83
- Office Locations: New York City, USA & Simferopol, Ukraine
- Founders: Jessica Rovello, Chairman and Kenny Rosenblatt, CEO

Arkadium creates game software for consumer brands, ad agencies and online gamers. The company's growing library of over 250 game engines are developed using Adobe Flash, do not require a download, operate on 99% of all computers and can be customized to meet a client's specific needs. Arkadium's games reach millions of people across all demographics through some of the most popular online destinations and corporate branded Web sites.

The company's distinction within the game software industry lies in its business model, which focuses on licensing its library of games, rather than creating games as "works for hire." As a result Arkadium has over 250 Flash-based online games, online virtual worlds and numerous community game software systems that are its sole intellectual property.

The position is a non-paid internship. This job is located in the Flatiron district of New York, NY.

Send Resumes to [jonalbert@arkadium.com](mailto:jonalbert@arkadium.com)

Please note that we get a ton of resumes. We encourage you to be creative if you want your cover-letter to stick out.